

# STUDIO SESSIONS

 **BILLY BLUE**  
COLLEGE OF DESIGN®

## Introduction to Architectural Visualisation

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|----------------------|---|
| LECTURER             | Belinda Garlick   |
| DURATION             | 3 consecutive days (Semester Break): 10am - 3:30pm, or 5 Saturdays: 9:30am-12:30pm  |
| VENUE                | Billy Blue College of Design, 46-52 Mountain Street, Ultimo, NSW 2007   |
| FEE                  | \$792   |
| COURSE OUTLINE       | <p>This practical course will teach you a range of Adobe Photoshop techniques suitable for use in Architectural visualisation. In this course you will:</p> <ul style="list-style-type: none"><li>• Get to know the interface of Adobe Photoshop</li><li>• Work through the tools commonly used in a professional architecture or interior design practice</li><li>• Become comfortable with basic and more advanced rendering techniques</li></ul>   |
| WHO SHOULD ATTEND    | Architects, interior designers, interior stylists, furniture designers, industrial designers looking to increase their skills and capacity to communicate with clients. The course is also great for anyone with an interest in design who wants to develop their skills in Architectural Visualisation.  |
| PREREQUISITES        | No previous experience or industry knowledge is required. However you will require basic computer knowledge (Mac or PC).  |
| LECTURER'S BIOGRAPHY | This course is taught by Belinda Jane Garlick, an interior designer with a background in graphic design. Belinda graduated from the Design Centre Enmore with a Bachelor of Design (Interiors), and has since had the opportunity to work for prestigious Architecture practices on a diverse range of projects. Experience in hospitality, multi-residential, education and commercial design provides her with a wide platform of knowledge. Belinda is looking forward to sharing her skills and passion for beautiful architectural graphics with others. |

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## Introduction to Architectural Visualisation continued...

### COURSE CONTENT

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| Day 1: Getting started                            | <ul style="list-style-type: none"><li>- Create an image with high resolution</li><li>- Adjust colours in a photo to visualise a different colour scheme</li><li>- Remove unwanted elements from a photo</li><li>- Insert a different background to add context to your image</li><li>- Extract and insert figures</li></ul> |
| Day 2: Floor plan rendering, pattern and textures | <ul style="list-style-type: none"><li>- Render a plan with different finishes and textures</li><li>- Give furniture shadows and make light sources glow</li><li>- Create a repeated pattern</li><li>- Time saving techniques to repeat actions</li></ul>  |
| Day 3: Working with perspective                   | <ul style="list-style-type: none"><li>- Work with perspective in Adobe Photoshop</li><li>- Establish the horizon line and vanishing points</li></ul>  |
| Day 4: Lighting, shadows and reflections          | <ul style="list-style-type: none"><li>- Add lighting effects, shadows and reflections to your renderings</li></ul>  |
| Day 5: Advanced rendering techniques              | <ul style="list-style-type: none"><li>- Use layer masks to cut out complex shapes like leafy plants</li><li>- Add textures and blend layers together</li><li>- Adjust an imported item's lighting and colour</li></ul>  |

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### COURSE OUTCOMES

At the end of the course you will have a good understanding of how to use Adobe Photoshop to effectively communicate architectural design ideas graphically.

### CONTACT

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